

## UNREAL CHAMPIONSHIP FACT SHEET

<u>Platform</u>	
Estimated Release I	<u>Date</u>
<u>Developer</u>	
Publisher	

Xbox™ Q1 2002 Digital Extremes Infogrames, Inc.

## Product Description

Built from the ground up by Digital Extremes, part of the team responsible for *Unreal* and *Unreal Tournament*, *Unreal Championship* is coming exclusively to the Xbox<sup>™</sup> video game system from Microsoft. The latest addition to the *Unreal* universe will provide console gamers with an adrenaline packed first-person action experience designed specifically for Xbox and the Xbox controller. Console-specific features such as jump and speed pads, double jump, a high performance frame rate (60 FPS), power-ups, unlockable features and more will keep your appetite at its peak.

**Unreal Championship** uses the latest *Unreal* technology by Epic Games, combining a brilliant single player experience with an unparalleled multi-player component. Players will be able to play through a series of matches in the single player mode against computer-controlled opponents (bots) or play online against human-controlled adversaries. Both single-player and online aspects of the game will be rich with content and gameplay options, giving the player a wide range of first person action experiences.

Be prepared to be blown away—by the astonishing graphics and explosive gameplay!

## Key Features

- Explore more than 25 original exotic indoor and outdoor environments, each featuring jaw-dropping dynamic volumetrically lit particle systems
- Choose from brand new highly individualized characters with their own abilities and origins featuring high polygon counts and high-resolution textures
- Fire to your hearts' desire with all-new weapons and updated old favorites
- Select from frenetic new game modes or tried-and-true favorites
- Barrel through the terrain atop land and air team-based vehicles
- Battle your friends with out-of-the-box internet play allowing up to 32 players to face off online in a single match
- Multiplay with up to 4-players split-screen and system link play

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